

HOUSE BILL 263

C7

3lr1300

By: **Delegate M. Morgan**

Introduced and read first time: January 25, 2023

Assigned to: Ways and Means

A BILL ENTITLED

1 AN ACT concerning

2 **St. Mary's County – Gaming – Devices and Events**

3 FOR the purpose of altering the definitions of “gaming device” and “gaming event” for
4 purposes of provisions of law governing gaming in St. Mary's County; authorizing a
5 certain senior activity center to conduct gaming events, subject to certain limitations;
6 requiring any money that remains after prizes are awarded to be used to support
7 future programming at the senior activity center; and generally relating to gaming
8 in St. Mary's County.

9 BY repealing and reenacting, without amendments,
10 Article – Criminal Law
11 Section 13–2101(a) and 13–2111
12 Annotated Code of Maryland
13 (2021 Replacement Volume and 2022 Supplement)

14 BY repealing and reenacting, with amendments,
15 Article – Criminal Law
16 Section 13–2101(d) and (e)
17 Annotated Code of Maryland
18 (2021 Replacement Volume and 2022 Supplement)

19 BY adding to
20 Article – Criminal Law
21 Section 13–2116
22 Annotated Code of Maryland
23 (2021 Replacement Volume and 2022 Supplement)

24 SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND,
25 That the Laws of Maryland read as follows:

26 **Article – Criminal Law**

EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW.

[Brackets] indicate matter deleted from existing law.



1 13-2101.

2 (a) In this subtitle the following words have the meanings indicated.

3 (d) (1) **“GAMING DEVICE” MEANS:**

4 (I) A GAMING TABLE AT WHICH A GAME OF CHANCE IS PLAYED
5 FOR MONEY OR ANY OTHER THING OR CONSIDERATION OF VALUE; OR

6 (II) A GAME OR DEVICE AT WHICH MONEY OR ANY OTHER THING
7 OR CONSIDERATION OF VALUE IS BET, WAGERED, OR GAMBLLED.

8 (2) “Gaming device” includes a paddle wheel, wheel of fortune, chance book,
9 bingo, Nevada card, and a stamp machine.

10 [(2)] (3) “Gaming device” does not include a slot machine, as defined in §
11 12-301 of this article.

12 (e) “Gaming event” means a carnival, bazaar, [or] raffle, BINGO GAME, CARD
13 GAME, OR ANY OTHER EVENT AT WHICH A GAMING DEVICE IS OPERATED.

14 13-2111.

15 A qualified organization may hold a gaming event and may operate a gaming device
16 if an individual or group of individuals does not:

17 (1) benefit financially from the operation of the gaming device; or

18 (2) receive from the operation of the gaming device any proceeds for
19 personal use or benefit.

20 13-2116.

21 (A) IN THIS SECTION, “SENIOR ACTIVITY CENTER” MEANS A COMMUNITY OR
22 NEIGHBORHOOD FACILITY IN WHICH A BROAD SPECTRUM OF SERVICES ARE
23 ORGANIZED AND PROVIDED TO SENIOR CITIZENS AND THEIR SPOUSES, INCLUDING
24 HEALTH, SOCIAL, NUTRITIONAL, EDUCATIONAL, AND RECREATIONAL SERVICES.

25 (B) A SENIOR ACTIVITY CENTER MAY CONDUCT A GAMING EVENT IN THE
26 CENTER.

27 (C) A SENIOR ACTIVITY CENTER MAY NOT:

28 (1) AWARD A PRIZE OF MONEY EXCEEDING \$50 TO A WINNER IN EACH

1 SESSION; OR

2 (2) CHARGE A PARTICIPANT MORE THAN \$25 TO PLAY ONE SESSION.

3 (D) ANY MONEY THAT REMAINS AFTER PRIZES ARE AWARDED SHALL BE
4 USED TO SUPPORT FUTURE PROGRAMMING AT THE SENIOR ACTIVITY CENTER.

5 SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect July
6 1, 2023.