

## 2025 South Dakota Legislature

## House Bill 1092

## **HOUSE EDUCATION ENGROSSED**

Introduced by: Representative Kassin

- 1 An Act to make an appropriation for a student teacher stipend grant program.
- 2 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF SOUTH DAKOTA:
- 3 **Section 1.** There is appropriated \$500,000 from the general fund, to the Department of
- 4 Education, for providing student teacher stipend grants to school districts and to department-
- 5 <u>accredited schools.</u>
- 6 **Section 2.** The Department of Education shall provide grants for student teacher stipends in
- 7 accordance with this Act, to school districts and to department-accredited schools, based on
- 8 applications received from school districts and from department-accredited schools during the
- 9 <u>period beginning July first and ending August fifteenth.</u>
- 10 **Section 3.** Grants provided in accordance with this Act may not exceed \$5,000 per school
- 11 <u>district or department-accredited school and must be used to provide stipends to one or more</u>
- 12 student teachers placed in that school district or department-accredited school during the
- 13 school year immediately following the application period defined in section 2 of this Act. To
- 14 receive moneys through grants provided in accordance with this Act, an individual must hold
- 15 <u>either a Student Teacher Permit or an Advanced Student Teacher Permit from the Department</u>
- of Education. The department may spend up to five percent of the appropriation in section 1
- of this Act for costs incurred in administering the grants.
- 18 **Section 4.** The secretary of the Department of Education shall approve vouchers and the
- 19 <u>state auditor shall draw warrants to pay expenditures authorized in this Act.</u>
- 20 **Section 5.** Any amounts appropriated in this Act not lawfully expended or obligated shall
- 21 revert in accordance with the procedures prescribed in chapter 4-8.
- 22 **Section 6.** This Act is effective beginning June 30, 2025.